# ES1B1-15 Engineering Design and Application

### 24/25

**Department** 

School of Engineering

Level

**Undergraduate Level 1** 

Module leader

Javier Munguia

**Credit value** 

15

**Module duration** 

24 weeks

**Assessment** 

100% coursework

**Study location** 

University of Warwick main campus, Coventry

# **Description**

# Introductory description

Design Engineers use a range of both technical and process-based skills combined with a design mindset to synthesize appropriate solutions that satisfy the various constraints and stakeholders of a given engineering design problem.

Their efficiency and success depend on judicious use of analysis, experience and creativity whilst following specific methods. This module will introduce the foundational skills needed to approach a range of design problems in an engineering context.

### Module aims

To develop the ability to generate innovative designs and solutions to problems with an electromechanical emphasis.

To foster the ability to communicate and collaborate effectively when working in teams, both inperson and remotely.

To link basic engineering theory to hands-on practical designs which are mechanically and physically sound.

To introduce a range of design strategies and methodologies which form the basis of the engineering design process.

### **Outline syllabus**

This is an indicative module outline only to give an indication of the sort of topics that may be covered. Actual sessions held may differ.

- Generic design process: Applicable to any engineering product, programme, system or software. Project management of design needs and requirements. Specifications (Assessing the Problem)
- 2. Application of engineering theory: The use of Engineering theory to understand a problem and inform concepts. Reverse engineering (Research)
- 3. Conceptualisation of solutions: Hand-drawn concepts, collaboration, Computer aided design (CAD), aesthetics, design automation. Integrated mechanical and electrical\electronic design. Design for manufacture. Design communication (Ideas)
- 4. Construction of prototypes: First embodiment. Prototyping technologies. Systems integration. (Prototypes)
- 5. Analysis and optimisation in design: Simulation, testing of prototypes, data capture and analysis. Design automation. In-service monitoring. (Testing and Validation)
- 6. Final design embodiment: 3D solid modelling and 2D engineering drawings. Detailed design for manufacture. Second embodiment. Design communication. (Final Designs)
- 7. Solution realisation: Manual and digital manufacturing methods. Cyber-physical systems. (Manufacturing). Team-working and communication skills.

# **Learning outcomes**

By the end of the module, students should be able to:

- Conceptualize and create complex technical designs and solutions that are fit for purpose
- Balance competing technical, commercial, regulatory, socio-environmental requirements in engineering design
- Apply a methodical approach to the solution of design problems from design conceptualisation through to design verification
- Use computational tools to aid the application of theoretical models to the quantitative design of functional components
- Develop effective team-working practices
- Develop effective communication behaviours
- Produce mechanical and electrical designs / drawings / sketches using Computer Aided Design(CAD) and manual systems.
- Establish and report engineering design briefs.

### Indicative reading list

1. Shigley's Mechanical Engineering Design, Budynas, R.G., Nisbett, K.J.,2014. McGraw-Hill Education. ISBN: 978-9814595285.

2. Product Design, Otto, K. & Wood, K., 2001. Pearson. ISBN: 978-0130212719.

### View reading list on Talis Aspire

### Interdisciplinary

Examples used for illustrative purposes should be of an interdisciplinary nature and student work should reflect this aim

### Subject specific skills

Self-motivated, work independently and take responsibility for their actions. Set themselves challenging personal targets and make own decisions.

Communicate confidently to create and maintain working relationships. Be respectful.

Work collaboratively as a team player. Able to work effectively within a team and interact with /help others when required.

Prioritise quality. Follow rules, procedures and principles in ensuring work completed is fit for purpose, and pay attention to detail / error checks throughout activities.

Adjust to different conditions, technologies, situations and environments and to new and emerging technologies.

Exercise responsibilities in an ethical manner, with openness, fairness and honesty.

Respect the environment and the public good. Consider sustainability and the adverse effects of projects and tasks on the wider world, in the short and longer term.

Commit to personal learning and professional development.

### Transferable skills

Communicate technical information with others at all levels, including technical reports and the use of digital tools.

Follow a methodical approach to engineering problem-solving.

Establish and report engineering design briefs.

Produce mechanical and electrical designs/drawings / sketches using Computer-Aided Design(CAD) and manual systems.

Model real-world mechanical systems efficiently.

Select the design solution for a given electro-mechanical engineering application and environment using data to inform their decisions.

Integrate electrical and mechanical engineering systems, considering new and emerging technologies.

Use appropriate equipment to develop and execute test plans to support electro-mechanical product validation and approval.

Fabricate engineering components and assemblies using specialist manufacturing methods and hand fitting techniques.

Comply with statutory and organisational safety requirements.

# Study

# Study time

Type Required

Lectures 6 sessions of 1 hour (4%)
Seminars 2 sessions of 2 hours (3%)
Practical classes 5 sessions of 2 hours (7%)
Supervised practical classes 6 sessions of 2 hours (8%)
Work-based learning 52 sessions of 1 hour (35%)

Online learning (independent) (0%)

Private study 56 hours (37%)

Total 150 hours

# **Private study description**

Online learning (scheduled sessions)

56 hours guided independent learning (including VLE use).

### Costs

No further costs have been identified for this module.

### **Assessment**

You must pass all assessment components to pass the module.

# **Assessment group A2**

Weighting Study time

10 sessions of 1 hour (7%)

Individual Design Portfolio 40%

A individual design portfolio showcasing the skills acquired during the prior learning and learning on campus. Submitted after the week on campus - 12 pages of A4 (or A3 equivalent)

Group Design Portfolio 40%

A group design portfolio showcasing the work done as a group during the week on campus as part of the electromechanical group design project - 25 A4 pages (or A3 equivalent), including Peer Assessment.

Group Presentation to Peers 20%

A group design presentation showcasing the work done as a group during the week on campus as part of the electromechanical group design project. Including Peer Assessment.

# Feedback on assessment

Written and verbal feedback on portfolios and presentation.

# **Availability**

# **Courses**

This module is Core for:

• Year 1 of DESA-H360 Undergraduate Electromechanical Engineering (Degree Apprenticeship)