# **CS917-15 Foundations of Computing**

#### 24/25

#### **Department**

Computer Science

Level

**Taught Postgraduate Level** 

Module leader

Long Tran-Thanh

**Credit value** 

15

**Module duration** 

10 weeks

**Assessment** 

Multiple

**Study location** 

University of Warwick main campus, Coventry

### **Description**

# Introductory description

The aim of the module is to equip students with a grounding in foundations of computing, to enable students from a wider background to confidently undertake a taught masters programme in advanced computing topics.

#### Module aims

The aim of the module is to equip students with a grounding in foundations of computing, to enable students from a wider background to confidently undertake a taught masters programme in advanced computing topics.

### **Outline syllabus**

This is an indicative module outline only to give an indication of the sort of topics that may be covered. Actual sessions held may differ.

- -Computational Mathematics and Statistical Methods (logic, sets, probability and hypothesis testing)
- -Programming and Data Structures (procedural and object oriented programming, using

appropriate data structures)

-Algorithms and Complexity (analysis of algorithms, searching and sorting algorithms and calculation best, worst and average case complexities)

# Learning outcomes

By the end of the module, students should be able to:

- Understand the foundational concepts of computing mathematics and statistical methods.
- Write computer programs with an understanding of type systems and control flow in both procedural and object oriented programming paradigms and have strategies for debugging.
   Use data structures such as arrays, lists stack, queues, hash tables and trees effectively.
- Understand the relationships between algorithms and complexity.

### Indicative reading list

Huth and Ryan, Logic in Computer Science

Daniel Liang Y, Introduction to Java Programming - Comprehensive (7th ed), Pearson, 2008. Goodrich MT, Tamassia R and Goldwasser MH, Data Structures and Algorithms in Java (6/e), Wiley, 2015.

Kleinberg J and Tardos E, Algorithm Design, Addison Wesley, 2005.

### Subject specific skills

Computing Mathematics and Statistical Methods

Computing Mathematics: Logical analysis; Propositional Logic; Sets and Relations; Predicate Logic

Statistical Methods: Probability; Distributions; Significance Tests; Confidence Intervals; Hypothesis

Lesting

**Programming and Data Structures** 

Programming: Procedural and Object Oriented

Programming; Type Systems; Control Flow; Debugging Data Structures: Arrays, Lists, Stacks and Queues; Hash

Tables; Trees

Algorithms and Complexity

Algorithms: Basics of Algorithm Analysis; Sorting and

Searching; Graph Algorithms

Complexity: Best, Worst and Average Case Complexity; Applications of the Master Theorem; Problem Instances

Computing Architectures

Processors and Memory Hierarchies; Client Server; Models of Distributed Systems; Application Domains

- -Computing Grand Challenges
- -Big Data; Internet of Things; Privacy; Quantum Computing; New Approaches in Al; Smart Cities

#### Transferable skills

Ability to program in Python, to design and analyse efficient computing algorithms, to apply logical analysis as well as probability and statistical tools to computationally address mathematics and statistics problems.

## **Study**

### Study time

Type Required

Lectures 30 sessions of 1 hour (20%)
Practical classes 10 sessions of 1 hour (7%)

Private study 110 hours (73%)

Total 150 hours

### **Private study description**

Private study, background reading and revision.

#### Costs

No further costs have been identified for this module.

#### **Assessment**

You do not need to pass all assessment components to pass the module.

Students can register for this module without taking any assessment.

#### **Assessment group A4**

Weighting	Study time	Eligible for self-certification

Programming assignment 34% No

Programming assignment. This assignment is worth more than 3 CATS and is not, therefore, eligible for self-certification.

Algorithms assignment 33% No

Algorithms assignment. This assignment is worth more than 3 CATS and is not, therefore, eligible for self-certification.

	Weighting	Study time	Eligible for self-certification
Maths and Statistics assignment.	33%		No

Maths and Statistics assignment. This assignment is worth more than 3 CATS and is not, therefore, eligible for self-certification.

#### **Assessment group R1**

	Weighting	Study time	Eligible for self-certification
Combined assignment	100%		No

Combined assignment. This assignment is worth more than 3 CATS and is not, therefore, eligible for self-certification.

#### Feedback on assessment

Individual feedback on each assignment.

# **Availability**

#### Courses

This module is Core for:

- Year 1 of TPSS-C803 Postgraduate Taught Behavioural and Data Science
- TCSA-G5PD Postgraduate Taught Computer Science
  - Year 1 of G5PD Computer Science
  - Year 1 of G5PD Computer Science
- Year 1 of TCSA-G5PA Postgraduate Taught Data Analytics