

# CS2D7-15 Visualising data

**21/22**

**Department**

Computer Science

**Level**

Undergraduate Level 2

**Module leader**

Adam Chester

**Credit value**

15

**Module duration**

5 weeks

**Assessment**

100% coursework

**Study location**

University of Warwick main campus, Coventry

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## Description

### Introductory description

This module will allow students to understand the principles and techniques that will allow them to effectively visualise algorithms, data sets, and complex systems.

### Module aims

This module aims to build on the basic concepts and issues of working with data and presenting data using appropriate approaches and visualisations

### Outline syllabus

This is an indicative module outline only to give an indication of the sort of topics that may be covered. Actual sessions held may differ.

This module includes the following topics:

- Introduction to visualisation
- How visualisations convey information
- Principles and techniques for creating effective visualisations
- Mapping information to images
- Limits of visualisation

- Ethical challenges
- Visualising algorithms, e.g. travelling salesman problem, Dijkstra's algorithm, graph drawing, Voronoi diagrams, geometric tessellation
- Visualising data sets, e.g. DNA sequences, sound files, collections of Tweets
- Coding natural systems, e.g. cellular automata, flocking, reaction-diffusion systems, computational biology applications
- Processing as a tool for visualising information

## **Learning outcomes**

By the end of the module, students should be able to:

- Understand and demonstrate the core skills required to visualise information and processes.
- Explore procedures, data, and emergent systems as the subject of visualisations.
- Demonstrate an understanding of visualisations and their usage in a wide range of situations.
- Evaluate visualisations in terms of users and tasks and human factors.
- Assess visualisation needs and apply appropriate techniques to provide effective visualisation.
- Critically appraise visualisation approaches.
- Understand and be able to select and apply an appropriate range of visualisation and reporting techniques to data sets relevant to their workplace.

## **Indicative reading list**

Reas, C., and Fry, B., "Processing: A Programming Handbook for Visual Designers (2/e)", MIT Press (2014)

Schiffman, D., "The Nature of Code: Simulating Natural Systems with Processing" (2012)

Tufte, ER, "The visual display of Quantative information" (2001)

Sedgewick, R., and Wayne, K., "Algorithms (2/e)" (2011)

## **Subject specific skills**

- Analyse business and technical requirements to select and specify analyses business and technical requirements to select and specify appropriate technology solutions
- Identify organisational information requirements and model data solutions using conceptual data modelling techniques
- Able to manage data effectively and undertake data analysis
- Import, cleanse, transform, and validate data with the purpose of understanding or making conclusions from the data for business decision making purposes
- Present data visualisation using charts, graphs, tables, and more sophisticated visualisation tools
- Perform routine statistical analyses and ad-hoc queries
- Report on conclusions gained from analysing data using a range of statistical software tools
- Summarise and present results to a range of stakeholders making recommendations
- The quality issues that can arise with data and how to avoid and/or resolve these

- How to use and apply industry standard tools and methods for data analysis
- The organisation's data architecture

## Transferable skills

- Fluent in written communications and able to articulate complex issues
  - Makes concise, engaging and well-structured verbal presentations, arguments and explanations.
  - Applies analytical and critical thinking skills to Technology Solutions development and to systematically analyse and apply structured problem solving techniques to complex systems and situations
  - Have demonstrated that they have mastered basic business disciplines, ethics and courtesies, demonstrating timeliness and focus when faced with distractions and the ability to complete tasks to a deadline with high quality.
  - Flexible attitude
  - Ability to perform under pressure
  - A thorough approach to work
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## Study

### Study time

Type	Required
Lectures	15 sessions of 1 hour (10%)
Tutorials	14 sessions of 1 hour (9%)
Practical classes	9 sessions of 2 hours 30 minutes (15%)
Work-based learning	197 sessions of 30 minutes (65%)
Total	150 hours

### Private study description

No private study requirements defined for this module.

### Costs

No further costs have been identified for this module.

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## Assessment

You do not need to pass all assessment components to pass the module.

## Assessment group R

	Weighting	Study time
Resit	100%	

## Feedback on assessment

Written and verbal

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## Availability

There is currently no information about the courses for which this module is core or optional.