

# ES2D2-15 Mechanical Engineering Design

**20/21**

**Department**

School of Engineering

**Level**

Undergraduate Level 2

**Module leader**

Chloe Agg

**Credit value**

15

**Module duration**

20 weeks

**Assessment**

100% coursework

**Study location**

University of Warwick main campus, Coventry

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## Description

### Introductory description

n/a.

[Module web page](#)

### Module aims

This stream-specific second year design module focusses on creative practice and practical aspects of problem solving. Supported by development of CAD proficiency & manufacturing experience.

### Outline syllabus

This is an indicative module outline only to give an indication of the sort of topics that may be covered. Actual sessions held may differ.

- Developing/emerging technologies
- Factors affecting engineering design
- Writing specifications and understanding user requirements

- Design process/stages, including FMEA
- Project management
- Creative design practices
- Design development and analysis using CAE / CAD
- Working with others & team roles
- Communication skills

## **Learning outcomes**

By the end of the module, students should be able to:

- Locate developing technologies related to mechanical engineering & describe them to a technical audience.
- Interpret the broad range of needs, perspectives & factors which affect all engineering projects.
- Appraise requirements in order to write a specification, evaluate the information provided for completeness and carry out research or experimentation to manage the technical uncertainty.
- Select an appropriate design process/stages model and employ it (& other appropriate project management tools) to manage a design project.
- Apply the engineering fundamentals learnt throughout this & the other modules studied during the course, to design & price a sustainable product to meet a specification.
- Evaluate the success of the product, design improvements to it and communicate the improved product to a non-technical audience.
- Recognise roles & skill sets of team members, select roles & work in teams whilst also taking personal responsibility.

## **Research element**

Students must develop an awareness of emergent technologies/research within engineering. As such, they have a library session, and a 'speed dating' session with our researchers. From this they pick a topic to learn more about and carry out a literature review in order to write an article/vlog.

## **Subject specific skills**

1. Plan and manage the design process, including cost drivers, evaluating outcomes, and working with technical uncertainty
2. Knowledge and understanding of risk issues, including health & safety, environmental and commercial risk, risk assessment and risk management techniques and an ability to evaluate commercial risk

## **Transferable skills**

1. Numeracy: apply mathematical and computational methods to communicate parameters, model and optimize solutions

2. Apply problem solving skills, information retrieval, and the effective use of general IT facilities
  3. Communicate (written and oral; to technical and non-technical audiences) and work with others
  4. Exercise initiative and personal responsibility, including time management, which may be as a team member or leader
  5. Be professional in their outlook, be capable of team working, be effective communicators, and be able to exercise responsibility and sound management approaches.
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## Study

### Study time

Type	Required
Lectures	5 sessions of 1 hour (3%)
Seminars	19 sessions of 1 hour (13%)
Practical classes	1 session of 2 hours (1%)
Supervised practical classes	4 sessions of 2 hours (5%)
Other activity	3 hours (2%)
Private study	113 hours (75%)
Total	150 hours

### Private study description

Online learning available via Moodle. Students own reading & research will be required for them to understand the problems the clients set and develop solutions to these problems.

### Other activity description

Design showcase

## Costs

No further costs have been identified for this module.

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## Assessment

You must pass all assessment components to pass the module.

### Assessment group A2

	<b>Weighting</b>	<b>Study time</b>
Journal article/vlog Individual : Journal article / vlog 7 pages / 5 minute nominal vlog	25%	
Group design portfolio including peer assessment Portfolio assignment (40 pages)	45%	
Prototype and poster including peer assessment Design showcase where students present a prototype & poster	30%	

## **Feedback on assessment**

Written feedback on journal article/vlog, & design portfolio.

Verbal feedback on prototype & poster.

In session feedback of developing design.

Peer review of developing design in seminars.

Peer appraisal on performance within group.

Public/client/peer perception of prototype/poster.

Support during listed office hours.

## **Availability**

### **Post-requisite modules**

If you pass this module, you can take:

- ES3C2-15 Advanced Mechanical Engineering Design

## **Courses**

This module is Core for:

- Year 2 of UESA-H315 BEng Mechanical Engineering
- Year 2 of UESA-H316 MEng Mechanical Engineering

This module is Option list A for:

- Year 2 of UESA-H113 BEng Engineering
- UESA-H112 BSc Engineering
  - Year 2 of H112 Engineering
  - Year 2 of H112 Engineering
- Year 2 of UESA-HN11 BSc Engineering and Business Studies
- Year 2 of UESA-H114 MEng Engineering